2-HR SPRINTS

GAME CAREERZ

CHOOSE ONE TASK

60 MIN — DEEP WORK
(NO PHONE)

DOCUMENT YOUR PROOF
(SCREENSHOTS/NOTES/LINK)

SHARE + PICK NEXT SPRINT

- [ ] **Write 3 bug reports (QA)**
- [ ] **1-page mechanic doc (Design)**
- [ ] **Sketch level + progression notes**
- [ ] **UI menu redesign + rationale**
- [ ] **Short quest w/ choices + consequences**
- [ ] **Style study (asset) + reflection**
- [ ] **3–5 sec animation loop (rough)**
- [ ] **Mini project plan (tasks/timeline/risks)**
- [ ] **Community rules + 3 events**
- [ ] **5 mod responses to tough scenarios**
- [ ] **Launch post + 3 clip ideas**
- [ ] **Create "role research" sheet from 1 job post**
- [ ] **Write a postmortem: what worked/failed**
- [ ] **Build a tiny prototype (any tool)**
- [ ] **Record a 60-sec "what I made" walkthrough**
- [ ] **Update portfolio page (1 artifact)**
- [ ] **Identify 3 skills to learn next**
- [ ] **Find 3 role models + what they built**
- [ ] **One tutorial + summarize learnings**
- [ ] **Improve last week's artifact (iteration)**